

**FACULTY OF INFORMATICS**  
**B.E. 3/4 (IT) I – Semester (Main) Examination, Dec. 2014 / Jan. 2015**

**Subject: Digital Signal Processing**

**Time: 3 Hours**

**Max.Marks: 75**

**Note: Answer all questions from Part A. Answer any five questions from Part B.**  
**PART – A (25 Marks)**

- 1 Give the three representations of Discrete Time signal with an example. 3
- 2 Derive the relation between DFT and z-transform. 2
- 3 The frequency response of a digital filter is  
$$H(e^{jw}) = (0.7 + 0.6 \cos w - 0.9 \cos 2w)e^{-j7.5w}$$
Determine the phase delay and group delay. 3
- 4 What are the desirable characteristics of the frequency response of window function? 2
- 5 Differentiate between bilinear transformation and impulse invariant transformation. 3
- 6 Define truncation and rounding used to eliminate lower order bits of the result of an arithmetic operation. 2
- 7 With a block diagram explain about MAC unit. 3
- 8 List the major features of programmable digital signal processors. 2
- 9 Explain about DSP-based biotelemetry receiver system. 3
- 10 Write short notes on pipelining DSP processor. 2

**PART – B (50 Marks)**

- 11 a) Determine the impulse response and the unit step response of the system described by the difference equation  
$$y(n) = 0.6 y(n-1) - 0.08 y(n-2) + x(n)$$
 6  
b) Find the linear convolution of  $x(n) = \{1, 2, -1, 2, 3, -2, -3, -1, 1, 1, 2, -1\}$  and  $h(n) = \{1, 2\}$  using overlap save method. 4
- 12 a) Explain the concept of linear phase FIR filter design using windows. List out the merits and demerits of each window. 6  
b) Realize the following FIR system with minimum number of multipliers.  
i)  $H(z) = 0.2 + 0.4 z^{-1} + 0.6 z^{-2} + 0.4 z^{-3} + 0.2 z^{-4}$   
ii)  $H(z) = (0.3 + \frac{1}{9} z^{-1} + 0.3 z^{-2}) (0.5 - \frac{1}{7} z^{-1} + 0.5 z^{-2})$  4
- 13 a) Explain in detail the Bilinear Transformation method of IIR filter design. 7  
b) An analog filter has a transfer function  $H(s) = \frac{10}{s^2 + 7s + 10}$ . Design a digital filter equivalent to this using impulse invariant technique for  $T = 0.2$  sec. 3
- 14 a) List out the different registers required to implement circular addressing mode. 3  
b) Write the steps involved in Pointer updating algorithm for the circular addressing mode. 7
- 15 a) Explain in detail the architecture of TMS 320 C54XX DSP processor. 7  
b) Write short notes on applications of DSP. 3
- 16 a) Explain with neat diagrams the computation of 8 point DFT using radix-2 DIT FFT. 7  
b) Find the circular convolution of the sequences  
 $X(n) = \{1, 1, 2, 1\}$   $Y(n) = \{1, 2, 3, 4\}$  3
- 17 a) Explain about the addressing modes of programmable DSP processors. 5  
b) Draw and explain the structure of 4x4 Braun multiplier. 5

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